Andrej Burovski

Game developer and Designer

A passionate gameplay and tools programmer who loves to design and develop game-focused applications.

CONTACT INFO

✉ **Andrej.Burovski@protonmail.com**

📍 **Skopje, North Macedonia**

🌐 **Personal website**

https://github.com/K32n31-P4n1c

LANGUAGES

- C++
- C#
- Python
- Blueprints
- MySQL
- HTML / CSS

ENGINES FRAMEWORKS TOOLS

- Unreal Engine
- Unity
- GameMaker
- PyGame
- WinForms
- Git & Github
- Perforce
- Hacknplan

PROFESSIONAL SUMMARY

My passion for computer games started my interest in programming. I have a clear, logical mind with a practical approach to problem-solving and a drive to see-through completion.
Hard-working, willing to apply my programming skills and learn new skills and concepts
Looking forward to a challenging environment in a reputable organization to utilize my skills for the growth of the organization and myself
Works on personal programming projects involving games

EDUCATION

FACULTY OF COMPUTER SCIENCE & ENGINEERING
(2014/2015 - 2017/2018) SKOPJE, MACEDONIA

EXPERIENCE

POINT SOFTWARE FOR MEDIA AND BROADCASTING
(2019 - 2021) TEHNICAL SUPPORT AND JUNIOR ENGINEER

CERTIFICATES

AUTODESK CERTIFICATE OF PROJECT COMPLETION

HOBBIES

- **Basketball**
- **HIking**
- **Calisthenics**
- **Anime**